# Fractured Worlds Session #1 (03/14/01 SE)

***Session Date****: 06/15/24*

***World****: Somewhere*

Takeaway Lessons:

* Many worlds have been swallowed by darkness
* Darkness can appear nearly anywhere
* Somewhere can change and expand
* Nobody knows the origins of Somewhere
* Voidspace can only be traversed via lightships, which operate somewhat like trains

==XP==

Roleplay:

* C.O.B.B.
  + 10xp - Minor Accomplishment - Read most of the books at the Information Center
* Phil
  + 10xp - Minor Accomplishment - Befriended Lop and Boneteeth
* Tero
  + 10xp - Minor Accomplishment - Received valid information from Kenny the "Lamplighter"

Total: 30xp

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Total Session XP: 30xp

Party XP Total at end of session: 30xp

# Fractured Worlds Session #1.5 (Roger-less one-shot) (03/28/01 SE)

***Session Date****: 06/22/24*

***World****: Somewhere*

- A barrel of space monkey vikings?

- Dive to the heart?

- If party wraps up early, let them explore more?

- Tease upcoming worlds as floor images? Maybe in Owlbear Rodeo? Maybe turn "Getting to Know You Dungeon" encounters into fights?

-

Roleplay

Tero

- 10xp - Minor Accomplishment - saw glimpse of wall spirit

Tropey

Phil

COBB

- 30xp - Moderate Accomplishment - read more books

Total: 40xp

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Total Session XP: 40xp

Party XP Total at end of session: 70xp

# Fractured Worlds Session #2 (04/01/01 SE)

***Session Date****: 06/29/24*

***World****: Somewhere*

Combat

100xp - Blank x 5 (Zombie Shambler)(20xp each)

60xp - Slithering Blank (Husk Zombie)(60xp)

Total: 160xp

Roleplay

Party

- 80xp - Major Accomplishment - Discovered how Prismatic Registers work, and that the spare ship was missing its register

Total: 80xp

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Total Session XP: 240xp

Party XP Total at end of session: 310xp

# Fractured Worlds Session #3 (04/01/01 SE)

***Session Date****: 07/06/24*

***World****: Somewhere*

Combat

120xp - Blank x 6 (Zombie Shambler)(20xp each)

30xp - Clouded Blank (Lemure)(30xp)

Total: 150xp

Roleplay

Phil

- 10xp - Minor Accomplishment - billboard

Tero

- 10xp - Minor Accomplishment - Endangered self for old man Bowuf

Party

- 80xp - Major Accomplishment - Rescued old man Bowuf

Total: 100xp

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Total Session XP: 250xp

Party XP Total at end of session: 560xp

# Fractured Worlds Session #4 (04/02/01 SE)

***Session Date****: 07/19/24*

***World****: Somewhere, Voidspace*

- Arena Combatants

- Bruenor Dwarf Child

- weak - Urchin

- Duvamil "Hamisfore" Turen

- Voice: High pitched Sitcom mom

- An adult female gnome who obsessively makes listicles.

- average - Orc Brute

- Zed

- Voice: ?

- A an adult male orc thug who is nosy and hates children.

- average - Orc Brute

- Eliot Wood

- Voice: Friendly Dad

- An adult male genasi who is extroverted and latches onto small details.

- weak - Commoner

- Dread

- Voice: Slightly scary Russian

- A young adult female tiefling who is calculating and sadistic, but chaotic good.

- very strong - Surgeon

- Ootah

- Voice: Cockney child

- A child (5) female orc who is snobby, pondering, and the party's biggest critic.

- weak - Commoner

- Chisel Carve

- An elderly (on death's door) kenku who is plaigerizing a novel and is nearly featherless from molting

- strong - Dancer

- Stat Blocks

- Lvl -1 Urchin 20xp

- Lvl -1 Commoner x2 40xp (20xp\*2)

- Lvl 0 Orc Brute x2 60xp (30xp\*2)

- Lvl 1 Dancer 40xp

- Lvl 2 Surgeon 60xp

Total Arena Combat XP: 220xp

- RP

- Floopy - party - 30xp

- Tero - excuse self from party to allow dockworkers to attend - 30xp

- Ship - 80xp

; Eliot Wood

: NE Adult (55 years) Male Genasi. Threat level: very low. Intelligence level: average. An adult genasi, who has bad hygiene and comes from a vile village in a swamp. He is obsessive and extroverted, and has found work as a builder.

; Dread

: CG Young adult (18 years) Female Tiefling. Threat level: very high. Intelligence level: average. A young adult tiefling, who is the first to loot every enemy and comes from a small desert village. She is careful and sadistic, and has found work as an archaeologist.

; Chisel Carve

: CN Old (56 years) Male Kenku. Threat level: slightly high. Intelligence level: average. An old kenku, who is writing a novel about his heroic adventures and comes from a tropical paradise. He is lewd and fearless, and has found work as a thief.

; Ootah

: CE Child (5 years) Female Orc. Threat level: slightly low. Intelligence level: very low. A child orc, who is the party's biggest critic and comes from an aristocratic family. She is caring and pondering, and has found work as a monk.

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Total Session XP: 360xp

Party XP Total at end of session: 920xp

# Fractured Worlds Session #5 (04/05/01 SE)

***Session Date****: 08/09/24*

***World****: Alice in Wonderland*

Travel details - saving throw for Emptiness works like death saving throws but with 'Emptying' condition instead of 'Dying'. DC15 +/- bonuses and banes. Don't tell players DC or value of bonuses or banes, or their current Emptiness value. Rolled once per traveled node. Emptiness after Emptying 3.

Encounter 1

Party falls down long tube, ends up in room with table that has Shrink Me/Eat Me stuff

Has to fight blanks worth a total of 80xp or more XP, enough for the party to level before leaving.

- Ostovite x 1

- Zombie Shambler x 2

Table - Cake labeled 'EAT ME' - Grow

- Potion labeled 'DRINK ME' - Shrink

p

Encounter 2

Absalom the Wise

- "Who are you?"

Encounter 3

Hedge Maze

○ Hedge Knight (Destiny's Child) - Stat Block: Virtuous Defender

○ Cheshire Cat

○ Jafar + Iago - Stat Block: Advisor

○ Iago hates the Cheshire Cat

Hedge

The hedge is thick, tall, and seemingly impenetrable. Forcing oneself into the hedge teleports them to a random gibberish destination within Wonderland (effectively forcing them into a random encounter that vomits them back into the maze upon completion.)

Encounter 4

Queen's Garden

6 Card Guards - 120 total XP

Will Saves -

Player labeled motivations (1-5)

COBB = 5

Li'l Phil - 5

Tropey = 5

Tero = 4

Actual Saves

COBB = 22

Li'l Phil = 11

Tero = nat 20+4

Tropey = 18

- Duvamil "Hamisfore" Turen = 5

- Voice: High pitched Sitcom mom

- An adult female gnome who obsessively makes listicles.

- average - Orc Brute

Got Blue's Clues book page with Mr. Salt

XP

Combat

40xp - Blank x 2 (Zombie Shambler)(20xp each)

40xp - Many-legged Blank (Ostovite)(40xp)

Total: 80xp

Roleplay

C.O.B.B.

- 10xp - Minor Accomplishment - Found Blue Book Page (Mr. Salt)

Phil

- 10xp - Minor Accomplishment - Glimpsed Wubulous World through Kindred Portal

Tero

- 10xp - Minor Accomplishment - Got really high from Absalom's hookah

- 10xp - Minor Accomplishment - Glimpsed Oz through Kindred Portal

Party

- 30xp - Moderate Accomplishment - Discovered Wonderland

- 10xp - Minor Accomplishment - COBB and Tropey broke through door in Bizarre Room, saw Jabberwocky

- 10xp - Minor Accomplishment - Escaped Bizarre Room

- 80xp - Major Accomplishment - Frightened off Jafar

Total: 170xp

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Total Session XP: 250xp

Party XP Total at end of session: 170xp

# Fractured Worlds Session #6 (04/05/01 SE)

***Session Date****: 08/30/24*

***World****: Alice in Wonderland*

- A star will blink out nearby, causing a mild quake to pass through the world.

- Hamisfore took Ootah for a walk. Bumped into Cade. Ate most of his Musical Candies.

- Zelda

- About a year after the last Majora's

- Character Deets

- Cobb

- AC 20

- HP 30

- Perception +5

- Upgrades should focus on defense

= Li'l Phill

- AC 16

- HP 15

- Perception +5

- Special purple unicorn

= Tero

- AC 16

- HP 32

- Perception +5

- Corgi - Kuma

- ac 16, hp 10

- Tropey

- AC 19

- HP 36

- Perception +5

- Heavy Armor

- Shield

- Battle axe

Will Saves after 4 worlds blinked out nearby

Cobb - 16

Phil - 17

Tero - 13

Tropy - 13

Hamisfore - 6

Li'l Phil made an offering to the squirrels, appeasing the wonderland Squirrel Lord

XP

Combat

60xp - Red Card x 4 (Goblin Warrior)(15xp each)

60xp - Black Card x 2 (Guard)(30xp each)

60xp - Queen of Hearts (Spriggan Bully)(60xp)

Total: 180xp

Roleplay

Phil

- 10xp - Minor Accomplishment - Recruited March Hare

Tero

- 10xp - Minor Accomplishment - Obtained Teleglyph from Cade

Party

- 10xp - Minor Accomplishment - Tea Party

- 30xp - Moderate Accomplishment - Rescued Alice

- 30xp - Moderate Accomplishment - Got "Nelly" referral to Happy Turtle from Cade

Total: 90xp

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Total Session XP: 270xp

Party XP Total at end of session: 440xp

# Fractured Worlds Session #7 (04/08/01 SE)

***Session Date****: 09/13?/24*

***World****: Teenage Mutant Ninja Turtles*

Will Saves -

Player labeled motivations (1-5)

COBB = 5

Li'l Phil = 4

Tropey = 3

Tero = 4

Actual Saves

COBB = 14

Li'l Phil = nat 20+4

Tero = 13

Tropey = 12

XP

Combat

120xp - Elite Foot Ninja x 4 (Cultist, PL-1)(30xp each)

Total: 120xp

Roleplay

Tropey

- 10xp - Minor Accomplishment - Obtained M4s

Party

- 30xp - Moderate Accomplishment - Beamed down to Big Apple

- 10xp - Minor Accomplishment - Shopping spree

Total: 50xp

Notable Shopping:

* C.O.B.B.
* Li'l Phil
  + Boom Box
  + Walk Man
* Tero
  + Game Boy
    - Donkey Kong
  + Walk Man
* Tropey
  + 2x M4

Initiative

Cobb - 18

Phil - 20

Tero - 16

Tropey - 24

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Total Session XP: 170xp

Party XP Total at end of session: 610xp

# Fractured Worlds Session #8 (04/09/01 SE)

***Session Date****: 09/20/24*

***World****: Teenage Mutant Ninja Turtles*

Big Phil failed emptying save

Party reached April's Farmhouse, found world anchor. Synced Prism Key, got two-tone cat's eye effect instead of normal version.

XP

Combat

Wave 1

70xp - Foot Ninja x 7 (Commoner, PL-3)(10xp each)

Wave 2

70xp - Foot Ninja x 7 (Commoner, PL-3)(10xp each)

Wave 3

80xp - Foot Ninja x 8 (Commoner, PL-3)(10xp each)

40xp - Skilled Foot Ninja x 2 (Orc Brute, PL-2)(20xp each)

Wave 4 (kills are only estimated)

80xp - Foot Ninja x 8 (Commoner, PL-3)(10xp each)

40xp - Skilled Foot Ninja x 2 (Orc Brute, PL-2)(20xp each)

Subtotal: 380xp

Total: Subtotal \* (PCs/Overall Party)

Math.round((380xp) \* (4/10))

150xp

Roleplay

Cayiel

- 10xp - Minor Accomplishment - Judged humans based solely on their actions towards mutants

(accepted Casey and Ella due to their immediate attempts to aid the turtles, attacked Not Danny due to not seeing him do the same)

Not Danny

- 10xp - Minor Accomplishment - Abandoned friends due to cowardice

Party

- 80xp - Major Accomplishment - Escaped Burning Apartment raid

- 30xp - Moderate Accomplishment - Found World Anchor

Total: 150xp

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Total Session XP: 300xp

Party XP Total at end of session: 910xp

# Fractured Worlds Session #9 (04/10/01 - 04/1X/01 SE)

***Session Date****: 11/09/24*

***World****: Teenage Mutant Ninja Turtles*

PRE SESSION STUFF

- Issue open invitation to privately provide backstory details that they want to inform their character's story

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

Party spends 6 days on the farm. Session picks up on the first day.

**IMPORTANT - Tell party what was on the World Anchor.**

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

**Day 1: Morning After (04/10/01)**

- Letter from Cade

- World Anchor

- Chat with Ella and Boo

- Cade's fondness for the party

- Louis

- Phil's lack of a picture on his haunch

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

**Day 6: Return to NYC (04/15/01)**

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

**Shredder Fight:**

Before:

* A mysterious man in a black cloak (Doyle) lurks behind Shredder, quietly alerting him to something

After:

* Doyle attempts to kidnap Mikey when the heroes drop their guards after Shredder's failure. Rolled 36 (Nat 20) for his approach.

Perception checks:

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Cayiel | Notdanny | Phil | Tero | Don | Leo | Mikey | Raph | Splinter |
| 24 | 11 | 9 | Nat 1 | Nat 1 | 9 | 19 | 17 | 20 |

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

- TRAVEL -

earliest party can complete the TMNT arc - 04/15

travel time back to Somewhere - 6 days

earliest party can reach Somewhere - 04/21

==XP==

Combat

Total xp for each fight is calculated as Base XP \* (# PCs/# Overall Party) rounded to the nearest multiple of 5

Foot Clan Battle:

Wave 1

105xp - Foot Ninja x 7 (Commoner, PL-3)(15xp each)

Wave 2

105xp - Foot Ninja x 7 (Commoner, PL-3)(15xp each)

- Wave 3 is contingent on the session vibe and party energy -

Wave 3

120xp - Foot Ninja x 8 (Commoner, PL-3)(15xp each)

40xp - Skilled Foot Ninja x 2 (Orc Brute, PL-2)(20xp each)

Base Subtotal: 210xp | 370xp

Subtotal: (\_\_\_xp) \* (4/10)

= 85xp | 150xp

Shredder Boss Fight:

160xp - Shredder (Hobgoblin General, PL+4)

120xp - Elite Foot Ninja x 4 (Cultist, PL-1)(30xp each)

- Only if Ella and Boo are present: -

60xp - Skilled Foot Ninja x 3 (Orc Brute, PL-2)(20xp each)

Base Subtotal: 280xp | 340xp

Subtotal: (\_\_\_xp) \* (4/n)

= 140xp | 140xp

Total:

Roleplay

\_template

- 10xp - Minor Accomplishment - description

- 30xp - Moderate Accomplishment - description

- 80xp - Major Accomplishment - description

>Cayiel

>Not Danny

>Li'l Phil

>Tero

Party

- 30xp - Moderate Accomplishment - Rescued Michelangelo

Total: 150xp

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Total Session XP: \_\_\_xp

Party XP Total at end of session: \_\_\_xp

# Fractured Worlds Session #10

10/26/24

World Prep Focus

* Duloc Outlands
* Oz
* Chocolate Factory

**Next visit to Somewhere:**

1. Reencounter Happy Turtle (& unnanounced reunion with Cade)
   1. Cade is inside as a stopover before his next mission.
      1. Cade shows party Alice's new home on the Happy Turtle and explains how he got her there without her Emptying.
      2. Gives party a care package
         1. 1x Summonstone (Lv.1)
         2. 1x Preserving (Rune Lv.3) canvas duffle bag full of homecooked food (25 lbs.)
            1. 10 lbs. monster jerky
            2. 3 lbs. fresh bread
            3. 12 lbs. baked deserts
         3. insists on excusing himself to the kitchen to make a fresh batch of 'Regal Biscuits'
   2. Nortle remembers the party
      1. Nortle vibe-checks the party. Probably admits them to NLE
         1. Testimonies prior to arrival:
            1. Kenji mildly advocated against
            2. Cade insistently advocated for
            3. Ella advocated
            4. Boo advocated
2. Gojiro stows away in ship due to party's continued thwarting of Rebirth agents